# Give Me 10

#### Target Age: Late Three-Year-Old

## **Skills Learned:**

- \* Imagination
- \* Counting Concepts

#### **Activity Category:**

\* Fun With Numbers

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### What To Do:

Send your child on a hunt for 10 specific items. If your child is allowed to use any room in the house, have your child locate 10 spoons, 10 marbles, 10 spools of thread, or 10 band-aids. Make sure your child knows that one of the rules in this game is that all objects have to be returned exactly as they were found.

#### **Variations:**

Have you child hunt for 10 items of his/her choice.

